

This is a complete list of events that offered for LOHAS FS Challenge 2026.

Brief descriptions for each event listed here can be found under “Event Descriptions” below. Please refer to the current edition of the (2024) ISI Handbook for more complete event details and performance guidelines.

以下為 2026 康城溜冰場花式滑冰挑戰賽的項列表

“簡單項目描述”可見下文。請參閱最新版本的 ISI 手冊(2024)，以獲得更完整的賽事項目描述和規則。

Individual & Partner Events:

個人和搭檔項目：

Team Events:

團體項目：

- | | | |
|----------------------------------|-----------------------------|---|
| * Tot 1-4
幼兒 1-4 級 | * Stroking
蹬冰 | * Ensemble Team
小團體製作 |
| * Pre-Alpha to Delta
基本 1-5 級 | * Rhythmic
韻律操 | * Production Team
團體製作 |
| * Freestyle 1-10
花式 1-10 級 | * Couple 1-10
雙人花式 1-10 | * Family Spotlight
家庭娛樂性 |
| * Open Freestyle
公開花式 | * Pairs 1-10
雙人滑 1-10 | * Pattern Team
團體圖形 |
| * Artistic
藝術性 | * Solo Compulsories
指定動作 | * Kaleidoskate Team
團體萬花筒 |
| * Solo Spotlight
個人娛樂性 | * Jump Fiesta
跳躍能手 | * Team Compulsory 1-10
團體指定動作 1-10 |
| * Couple Spotlight
雙人娛樂性 | * Spin Master
旋轉高手 | * Freestyle Synchro 1-10
團體韻律花式 1-10 |
| * Footwork
步法 | * Jump & Spin
跳躍和旋轉 | * Synchronized Skating Events
隊列滑項目 |
| * Interpretive
臨場表現 | * Speedracing
速度 | |

Online Application Submission & Payment Method 线上报名及繳費指引

1. Please register on www.ezregis.com & fees payment receipt to info@lohasrink.com.hk. Account details are as follows:
請通過 www.ezregis.com 網站將報名，並將費用收據發送至 info@lohasrink.com.hk。收款銀行及帳號資料如下：

The Hongkong and Shanghai Banking Corporation Limited

Beneficiary Name : Lohas Rink Limited
Account No. : 741-287676-001
Bank Address : 1 Queen's Road Central, Hong Kong
Beneficiary BIC : HSBCHKHCHKH

香港上海滙豐銀行有限公司

帳號名稱 : Lohas Rink Limited
帳戶號碼 : 741-287676-001
銀行地址 : 香港中環皇后大道 1 號
銀行國際代碼 : HSBCHKHCHKH

2. All Banking fees are to be paid in full by the skater with no deductions.
所有銀行費用均由選手全額承擔，不可減免。
3. All payment is non-refundable. Late charges, a double of the entry fee, will be imposed to all late entries once accepted.
所有已繳費用均不予退還。逾期遞交，如被接受將收取雙倍的報名費用。
4. Any change from the original entry information after submission deadline will be charged a change fee of HKD \$280/CHANGE/SKATER.
報名截止後任何報名資料更改須繳納，每人/每項港幣 280 元的更改費用。
5. Submission Deadline: 25 August, 2025
截止報名日期：2026 年 8 月 24 日
6. Privacy Policy
隱私政策

You acknowledge that we may collect your personal data, and that your personal data will be shared with LOHAS Rink Limited for the purpose of arranging and handling this competition. If you are completing this application from on behalf of the applicant, please ensure that you have obtained their consent to disclose their personal data to us.

您已知悉我們會收集您的個人資料，而您的個人資料將會分享給康城溜冰場有限公司，以便安排及處理本次比賽。如您是代表申請人填寫申請表，請確保申請人已經同意向我們披露其個人資料。

7. Terms and Disclaimers
條款與免責聲明

LOHAS Rink Limited retains the right to use, and any related intellectual property rights in, any images, audio recordings, and video footage captured during any participation in the event.

康城溜冰場擁有在參賽過程中拍攝之圖像、錄音及錄影之使用權與智慧財產權。

Eligibility Rules 賽事規章及規則

1. Competition events are open to any Individual or Professional Members of ISI, from Tots to Adults, whose membership is current up to and including the date of the competition.
 所有賽事項目均對 ISI 和 ISIAsia 個人和專業會員開放。 參賽者須於賽事進行期間（即 2026 年 10 月 4 日止）擁有有效的 ISI 或 ISIAsia 會員資格。
2. All competitors must compete at their highest test level passed and comply with all equivalency chart levels. All tests must be registered with the ISIAsia or ISI national office before the event entry deadline: 24 Aug 2026.
 所有參賽選手必須以個人的最高測試級別參加比賽，所有等級測試必須在 2026 年 8 月 24 日或以前在 ISIAsia 辦公室完成註冊登記。
3. Skaters in Pre Alpha – Delta may not compete in Freestyle 1. If the skater has passed one of the following: Freestyle 1, Bronze Freestyle, Couple 1, Pair 1, then the skater may no longer compete in Delta level events.
 基本一至五級的選手不可參加花式一級項目。選手若已通過以下任何一種“一級或銅級”測試，包括：花式一級、公開花式銅級、雙人花式一級及雙人滑一級，便不能參加基本級別的比賽。
4. Any skater wishing to compete in Artistic, Footwork, Interpretive, Rhythmic, Stroking and Spotlight event, is still required to pass and register a test level (i.e. Pre-Alpha – Delta, traditional Freestyle or Open Freestyle) to determine the level for those event entries. If the Open Freestyle tests are passed based on the skater’s current USFS test level, the Pre-Alpha – Delta and traditional Freestyle tests are not required.
 參加藝術性、步法、臨場表現、韻律操、蹬冰及娛樂性等項目的選手仍然需要通過並註冊測試級別（即基本 1-5 級、傳統自由滑等級或公開花式等級），以確定該項目的參賽級別。如果根據選手目前的 USFS 測試等級通過了公開花式測試，則不需要進行基本 1-5 級和傳統的自由滑測試。
5. Skaters are expected to compete at their true ability level and to uphold high ethical standards. Skaters may not “skate up” one level for ISI competition events. All skaters must pass the test level for the event level in which they will compete (except in Jump and Spin events where a skater may “skate up” to their team or partner’s level).
 選手應該以真實水準參賽，並堅持至高道德標準。ISI 比賽中選手不能跨級別參賽。所有選手都必須通過比賽級別的測試（除了跳躍和旋轉項目，若選手需要跟隨更高級別的隊友組隊參賽）。
6. Females and males are separated in most technical events (Solo program, Solo Compulsory, Jump Fiesta & Spin Master event), but may be combined in Artistic, Footwork, Interpretive, Rhythmic, Stroking, Jump & Spin, Spotlight and team events.
 除藝術性、步法、臨場表現、韻律操、蹬冰、跳躍和旋轉、娛樂性、遊戲及所有團體項目以外，大部份技術性項目（自由滑、指定動作、跳躍狂熱及旋轉高手項目），男女將分組作賽。
7. All ISI competitions use the first day of the competition as the age cut-off date for grouping individual and team event skaters.
 所有 ISI 賽事將以賽事首日作為所有個人項目及團體項目的年齡分割日期。
8. As a reward for their achievement, all skaters who have passed any level 9 or 10 test in Freestyle, Couple, Pair, Dance, Free Dance or Figures are entitled to one complimentary first event entry at each ISI national competition.
 作為成就獎勵，所有通過自由滑、雙人花式、雙人滑、冰舞、自由冰舞或圖形 9 級或 10 級測試的選手都可以在每場 ISI 國際比賽中豁免首項目的報名費用。
9. Vocal music is permitted for all ISI competition events.
 所有 ISI 賽事均允許使用帶聲樂的音樂作賽。
10. There is no penalty for skating under any prescribed program duration time.
 在項目時限內完成表演均不會判罰“時限”扣分。

Brief Event Descriptions 簡單項目描述

Brief information is listed below for each event to be offered for **LOHAS FS Challenge 2026**.

Please refer to the current edition of the (2024) ISI Handbook for more complete event details and performance guidelines.

以下是 **2026 康城溜冰場花式滑冰挑戰賽** 的簡單項目描述。請參閱當前版本的 ISI 手冊(2024)，以獲得更完整的賽事項目描述和規則。

ARTISTIC SOLO 1-10 藝術性 1-10 級

Skaters perform a program to music with emphasis on strong edges, flow, choreography, innovative moves and musical interpretation. There is no score for technical ability in this event. Event level is based on skater's freestyle test level.

選手需配合音樂編排節目，評分標準包括：刀刃運用、滑行流暢度、編排、高光動作及音樂表現力。藝術性項目並沒有技術評分。以選手花式等級（可合併）進行分組。

Levels 分組等級	Maneuver Limitations 允許動作限制	Duration 時限
Freestyle 1-3 / Bronze 花式 1-3 級 / 銅級	FS4 and below 花式 4 級和以下	1.5 min 分鐘
Freestyle 4-5 / Silver 花式 4-5 級 / 銀級	FS6 and below 花式 6 級和以下	1.5 min 分鐘
Freestyle 6-7 / Gold 花式 6-7 級 / 金級	Any maneuvers 任何動作	2 min 分鐘
Freestyle 8-10 / Platinum 花式 8-10 級 / 鉑金級	Any maneuvers 任何動作	2 min 分鐘

COUPLES 1-10 – SIMILAR / MIXED 雙人花式 1-10 級 – 同性別 / 混合

Two skaters perform their routine to music that requires maneuvers from their current Couples test level. This event is like a Freestyle skating program by two skaters in unison. Both skaters must pass the required Couples Test to compete in this event.

參賽隊伍在音樂伴奏下完成參賽級別中所有規定動作及節目編排。此項目恍如兩位選手同步完成一套自由滑表演。兩位選手必須通過參賽之雙人花式級別測試。

COUPLES SPOTLIGHT 雙人娛樂性

An entertaining spotlight program performed by two skaters using costumes and props. Grouping division and maneuver limitations are as the following:

按搭檔選手中較高水準的選手級別分組。使用特色有趣的服裝和道具，共同表演一個富娛樂性的節目。請參閱下表有關組別劃分和動作上限：

Levels 分組等級	Maneuver Limitations 允許動作限制	Duration 時限
Low 初級	Tot-Delta 基本 1-5 級	1 min 分鐘
Bronze 銅級	Freestyle 1-3/Bronze 花式 1-3 級/銅級	1.5 min 分鐘
Silver 銀級	Freestyle 4-5/Silver 花式 4-5/銀級	1.5 min 分鐘
Gold 金級	Freestyle 6-7/Gold 花式 6-7 級/金級	2 min 分鐘
Platinum 鉑金級	Freestyle 8-10/Platinum 花式 8-10 級/鉑金級	2 min 分鐘

ENSEMBLE 小團體製作

This event is open to groups of 3-7 skaters of all levels and ages. Skaters will be judged on the performance value of the program. There are no required maneuvers, no maneuver limitations and there is no technical score for this event.

The group should use music, costumes & props to enhance the theme while creating an entertaining performance. The costume & prop guidelines are the same as for Solo Spotlight events. Props are not allowed on warm-up. Event groups are divided by number of skaters first and then by age, if necessary. Duration: 3 minutes.

隊伍包括 3-7 名選手。表演節目中不要求做出任何規定動作，並不設動作限制。裁判只對表演的娛樂性評分。表演可以使用音樂、服裝和道具來突出主題，加強娛樂性效果。服裝和道具規則與娛樂性項目相同。選手熱身時不允許攜帶道具。小團體製作項目優先按隊伍人數分組。節目時限為 3 分鐘。

FAMILY SPOTLIGHT 家庭娛樂性

Two or more family members can perform an entertaining spotlight routine using costumes & props. If necessary, the event groupings are divided first by number of skaters and then by age groups and/or ability levels. Duration: 1.5 minutes.

兩名或以上的家庭成員利用特色服裝和道具，表演一個富娛樂性的節目。根據參賽報名情況，可能先按隊伍人數，再按平均年齡進行分組。所有家庭娛樂性的表演時限為 1.5 分鐘。

FOOTWORK 1-10 步法 1-10 級

Freestyle skaters perform a one-minute program to music using various turns and connecting steps with limited jumps or spins. Skaters are judged on correct turns & edges as well as flow, variety of moves and choreography. Duration: 1 minute.

花式等級選手在一分鐘音樂伴奏下，運用各種不同的轉向步、連接步和步法完成表演節目。評分包括步法的正確性、流暢度、步法種類及編排等。時限 1 分鐘。

FREESTYLE 1-10 花式 1-10 級

A program performed to music with emphasis on the required test level maneuvers from the skater's current Freestyle level. Various skills are required, depending on the test level. All skaters must pass freestyle test level to compete in this event.

選手在音樂伴奏下按照規定動作完成一個比賽節目。規定動作按照參賽級別有所不同。所有選手必需通過對應參賽級別等級測試。

FREESTYLE SYNCHRO TEAM 1-10 團體韻律花式 1-10 級

Three to seven skaters from the same Freestyle level can enter this new form of group skating. They must perform the same identical Freestyle program in unison. All test level requirements must be included. All skaters must have passed the same freestyle test level to compete in this event. Skaters cannot skate above or below their freestyle test level.

三到七名選手同步一致地完成同樣的花式比賽節目。節目內必須包括相關級別中的所有規定動作。所有選手均需要通過對應的花式級別測試並不能參加較高或較低級別之比賽。

INTERPRETIVE 1-10 臨場表現 1-10 級

Freestyle level skaters will hear a piece of music once off the ice; twice during the group warm-up; and once more before competing while they mentally choreograph a skating routine – with no help from friends, parents or coaches. The emphasis is on the skater's ability to choreograph an entertaining skating routine to music and not on the difficulty of the skating maneuvers performed.

大會給選手上場熱身前播放一段音樂；在冰上熱身期間再重複播放兩次；最後上場前再播放一次。期間不能跟朋友、父母或教練交流或尋求幫助。重點是考驗選手能否根據音樂風格編排出一套切合的滑冰動作和舞蹈的能力，而不是滑冰動作的難度。

Levels 分組等級	Maneuver Limitations 允許動作限制	Duration 時限
Freestyle 1-3/Bronze 花式 1-3 級 / 銅級	FS4 and below 花式 4 級和以下	1.5 min 分鐘
Freestyle 4-5/Silver 花式 4-5 級 / 銀級	FS6 and below 花式 6 級和以下	1.5 min 分鐘
Freestyle 6-7/Gold 花式 6-7 級 / 金級	Any maneuvers 任何動作	2 min 分鐘
Freestyle 8-10/Platinum 花式 8-10 級 / 鉑金級	Any maneuvers 任何動作	2 min 分鐘

JUMP FIESTA (NEW) 跳躍狂熱

This event is open to skaters of all levels from Freestyle 1 to Freestyle 10. Skaters are grouped according to their test level. Test levels cannot be combined and skaters must compete at their highest test level passed and registered with the ISIA Asia office.

此嶄新項目歡迎所有花式 1-10 級選手參加。選手將按其最高測試等級分組，所有選手必須通過其參賽等級並於 ISIA Asia 辦公室完成註冊。

Skaters who have passed Open Freestyle tests must compete in Jump Fiesta event levels as follows:

只通過公開花式等級選手按下列表格分組參賽：

Bronze 銅級	Freestyle 3 花式 3 級
Silver 銀級	Freestyle 5 花式 5 級
Gold 金級	Freestyle 7 花式 7 級
Platinum 鉑金級	Can choose any FS 8-10 level for their Jump Fiesta event 可任意選擇花式 8-10 級賽事組別

Skaters are to perform only the three required JUMPS as per below table, in any order with a minimum of connecting steps. Each maneuver may only be attempted one time. Additional maneuvers, such as any jump, spin, pivot or gliding maneuver from a test level or any uncaptured move are not allowed. If the wrong maneuver is performed, all three judges will give a score of "0" for the incorrect maneuver. If an illegal maneuver is performed between the required maneuvers, the skater will be given a score of 2.0 under Penalty by Judge 1 (Referee) only.

Only the first attempt at each maneuver will be scored. Any additional attempt will not be judged. All 3 judges will give a score of "0" if the required maneuver is not attempted.

選手只允許做出下表規定的三個跳躍動作，順序不限。其他任何跳躍、旋轉、規尺或滑行動作將視為犯規動作。如果選手做出錯誤動作，所有三位裁判將在缺失的動作評分項上給予"0"分。如果選手在規定動作之間做出額外犯規動作，裁判長將在"扣分"評分項上給予"2.0"分。

每個動作只有一次機會，如果選手重複嘗試同一動作，裁判只會對第一次嘗試打分。如果選手沒有嘗試任何規定動作，所有三位裁判將在該動作評分項上給予"0"分。

Jump Fiesta Event Judging Criteria:

跳躍能手項目評分項：

Judge 1 – Maneuver #1, Maneuver #2, Maneuver #3, Penalty

裁判一 – 動作#1, 動作#2, 動作#3, 扣分

Judge 2 – Maneuver #1, Maneuver #2, Maneuver #3

裁判二 – 動作#1, 動作#2, 動作#3

Judge 3 – Maneuver #1, Maneuver #2, Maneuver #3

裁判三 – 動作#1, 動作#2, 動作#3

3 Required JUMP FIESTA elements:

跳躍能手項目規定動作:

Levels 等級	Selected Maneuvers 指定動作
Freestyle 1 花式 1 級	Bunny Hop / Half Flip / Waltz Jump 兔子跳 / 後內點冰半周跳 / 三字跳
Freestyle 2 花式 2 級	Ballet Jump / Half Lutz / Waltz-Tap Toe-3 Turn or Mohawk-Half Flip 芭蕾舞跳 / 勾手點冰半周跳 / 三字跳-點冰小跳-轉三或莫霍克步-後內點冰半周跳
Freestyle 3 花式 3 級	Salchow / Toe Loop / Salchow Toe Loop Combination Jump 後內一周跳 / 後外點冰一周跳 / 後內一周跳接後外點冰一周連跳
Freestyle 4 花式 4 級	Flip / Loop / Half Loop 後內點冰一周跳 / 後外一周跳 / 後外一周跳 (換腳落冰)
Freestyle 5 花式 5 級	Lutz / Axel / Flip-Loop Combination Jump 勾手點冰一周跳 / 一周半跳 / 後內點冰一周跳接後外一周連跳
Freestyle 6 花式 6 級	Split Jump / Axel-Half Loop-Flip Combination Jump / Double Salchow 後內點冰分腿跳 / 一周半接後外一周接內點一周連跳 / 後內兩周跳
Freestyle 7 花式 7 級	Double Toe Loop / Axel-Half Loop-Double Salchow Combination Jump / One Foot Axel-One Quarter Flip-Axel Jump 後外點冰兩周跳 / 一周半接後外一周接後內兩周跳 / 一周半 (同腳落冰) 接點冰小跳接一周半連跳
Freestyle 8 花式 8 級	Double Loop / Double Flip / Split Lutz 後外兩周跳 / 後內點冰兩周跳 / 勾手點冰分腿一周跳
Freestyle 9 花式 9 級	Double Lutz / Double Axel / Double Flip-Double Toe Combination Jump 勾手點冰兩周跳 / 兩周半跳 / 內點兩周接外點兩周連跳
Freestyle 10 花式 10 級	Double Axel-Double Toe Combination Jump / Triple Salchow / Triple Toe Loop 兩周半跳接外點兩周連跳 / 後內三周跳 / 後外點冰三周跳

JUMP & SPIN 跳躍和旋轉

Two skaters enter the ice as a team. The first skater performs their choice of a required jump 2 times, followed by the second skater performing their choice of a required spin 2 times. Only the best attempt of each required element will be judged. Only the technical accuracy of the required element is judged – the difficulty of the chosen element is not considered during judging for this event.

此項目由兩名選手組隊參賽。第一位選手做出自選的跳躍動作兩次，接下來第二位選手做出自選的旋轉動作兩次。裁判不考慮動作難度並只對品質和完成度更好的一次跳躍和旋轉動作評分。

Category 組別	Team Skater Levels 搭檔選手等級
Low 初級	Both skaters must be in Pre-Alpha to Delta levels only. 兩位選手的等級都必須在基本 1-5 級
Bronze 銅級	Both skaters must be in Freestyle 1-3 / Bronze levels or below. 兩位選手的等級都必須在花式 1-3 級 / 銅級或以下
Silver 銀級	Both skaters must be in Freestyle 4-5 / Silver levels or below. 兩位選手的等級都必須在花式 4-5 級 / 銀級或以下
Gold 金級	Both skaters must be in Freestyle 6-7 / Gold levels or below. 兩位選手的等級都必須在花式 6-7 級 / 金級或以下
Platinum 鉑金級	Both skaters must be in Freestyle 8-10 / Platinum levels or below. 兩位選手的等級都必須在花式 8-10 級 / 鉑金級或以下

If two skaters from different category levels wish to compete together, the team will be entered in the highest level of the two skaters.

如果兩位選手是在不同的等級組別，比賽將按隊伍中較高水準的選手級別分組。

Required Elements: 可選跳躍和旋轉動作:

Level 組別	Jump 跳躍動作	Spin 旋轉動作
Low 初級	2-Foot Hop or Bunny Hop 雙腳跳 或 兔子跳	2-Foot Spin 雙腳轉
Bronze 銅級	½ Flip or Toe Loop 後內點冰半周跳 或 後外點冰一周跳	2-Foot or 1-Foot Spin 雙腳轉 或 單腳轉
Silver 銀級	½ Loop or Axel 夾心跳 或 一周半跳	Sit Spin or Back Spin 蹲轉 或 反直立旋轉
Gold 金級	DbL. Salchow or DbL. Toe Loop 後內節環兩周跳 或 後外點冰兩周跳	Layback or Flying Camel 弓身轉 或 跳接反燕式旋轉
Platinum 鉑金級	DbL. Loop or DbL. Lutz 後外節環兩周跳 或 勾手點冰兩周跳	Flying Sit or Camel-Jump-Camel 跳接蹲轉 或 燕式旋轉跳接反燕式旋轉

KALEIDOSKATE TEAM 團體萬花筒

A group of 8 or more skaters perform a fun and entertaining group number. Minimal skating skills are required for this event. Each skater represents a piece of color – and those color pieces are used to choreograph and create constantly changing patterns, designs and formations on the ice. Creativity, use of color and props are also an important part of the overall “design”.

8 名或以上的選手組成一個團隊，做出一個有趣且富有娛樂性的集體節目。本項目對滑冰技術的要求較低。每位選手代表一種顏色，這些色塊被用來編排節目，在冰面上不斷變換圖案、設計和隊形。創意、顏色的運用以及道具的使用，也是整體“設計”的重要組成部分。

OPEN FREESTYLE – BRONZE, SILVER, GOLD & PLATINUM 公開花式 – 銅級 / 銀級 / 金級 / 鉑金級

There are no required maneuvers for the Open Freestyle events and any spin can be performed at any level; but all skaters and coaches should carefully check the jump limitations for the Bronze, Silver & Gold levels. The program should be well-balanced including jumps, spins, connecting moves, gliding maneuvers, etc.

Skaters who have passed the traditional ISI Freestyle 1-10 tests are not required to take any additional test to compete at the equivalent level of Open Freestyle events. Skaters who have passed tests from other skating organizations are only required to take the equivalent level test to compete at that level. In some cases, skaters will have to also test to move up to a higher Open Freestyle level – based on their current program content.

Open Freestyle event judging criteria includes Correctness of Jumps, Correctness of Spins, Correctness of Turns & Edges, Variety of Moves, Music Interpretation, Posture, Choreography & Pattern, Presentation, Duration and General Overall (by all 3 judges).

公開花式項目沒有規定動作，選手也可以做出任何級別難度的旋轉，但教練和選手應小心詳細閱讀各級別的跳躍動作限制。音樂編排應包括不同跳躍、旋轉、滑行及連接動作等，以保持表演節目內容的平衡性。已通過 ISI 花式級別 1-10 級考核的選手可直接參加公開花式項目而不需額外的級別測試。其他滑冰協會的選手可直接考核其協會級別對應的 ISI 級別測試。某些情況下，選手可以因應他們參賽節目編排的動作內容，選擇考取更高的 ISI 級別。

公開花式評分項目包括：跳躍動作得分、旋轉動作得分、滑行及步法得分、動作種類、曲目演繹、姿態、編排及場地利用、表現力、時限及整體評分。

PAIR 1-10 雙人滑 1-10 級

Together two skaters perform a choreographed routine to music. This program should include all the required maneuvers from their current Pair test level. The event is similar to Couples. However, unlike Couples, Pairs includes pair lifts and pair spins. Both skaters must pass the required Pair Test to compete in this event.

選手在音樂的伴奏下完成參賽級別的所有規定動作及節目編排。與雙人花式項目類似，但雙人滑還包括雙人托舉以及雙人旋轉等技術動作。選手均需要通過對應級別的測試。

PRE ALPHA – DELTA SOLO 基本 1-5 級

Skater performs a one-minute program routine to music that emphasizes the required test level maneuvers from Pre-Alpha through Delta. Depending on each test level requirement, specific skating skills must be performed. All skaters must pass the Pre-Alpha – Delta test to compete in this event. Skaters must include one maneuver from Freestyle 1 in their program.

選手以一分鐘時限，節目編排中要求完成參賽級別的所有規定動作，並必須加入任何一個花式一級的規定動作。選手需要通對應的級別測試。

PATTERN SKATING 團體圖形

This unique form of group skating is done by at least 4 people. Working off a common circle, skaters “draw” patterns, formations, and designs on the ice to music. The skaters skate in unison, all doing the same thing at the same time, each in their own area of the pattern. All kinds of maneuvers can be performed i.e. jumps / spins / footwork / spirals / etc. as long as the circular symmetry is predominantly evident throughout the routine.

這種獨特形式的團體項目由至少 4 名選手完成。選手們以一個共同的圓形為基礎，隨著音樂在冰面上“畫出”圖案、隊形和不同設計。選手們同步滑行，在圖案中的各自區域內同時做出相同的動作。團隊可以做出如跳躍、旋轉、步法、燕式平衡等動作，只要整個節目始終能明顯展現出圓形對稱的結構。

PRODUCTION TEAM 團體製作

This team event is for groups of 8 or more skaters. Team will be judged on the performance value of the program. There are no required maneuvers and no technical score for this event. The group should use music along with elaborate costumes and props to enhance the theme while creating an entertaining performance. Skaters from all levels can participate in this event. Event entries will be divided in to Small / Medium / Large / Extravaganza categories, as registration warrants.

團隊需包括 8 名或以上選手。這項目不要求任何規定動作，也沒有技術性評分。團隊運用服裝和道具詮釋音樂表演或任意主題，隊員等級水準不限。大會將按團隊人數分組。

RHYTHMIC SKATING 韻律操

This new entertaining event requires the use of one hand-held prop listed below. The program should contain elements that employ the use of the prop throughout the routine. The skater must maintain control of the prop at all times. Props of the same kind must be grouped together and cannot be combined for competition event groups.

The skater chooses only one rhythmic prop per routine (ball, hoop or ribbon) and must maintain control of the prop at all times throughout the program. This means the prop must be used by the skater throughout the routine. It can be thrown, bounced or juggled but control should be maintained. The prop should not be put down on the ice while the skater does jumps & spins. No additional props are permitted.

Props are not allowed on the event warm-up. If it is obvious that skater’s prop does not meet the following specifications, the panel Referee can determine if any point deduction should be taken.

Choice of One:

1. Hoop – Must be made from wood or plastic (from a rigid, non-bending material). The hoop diameter should measure between 2 feet 7 inches – 2 feet 11 inches. The hoop can have colored tap or fabric to match or contrast the skater’s costume, but it cannot have any other decoration (i.e. fringe, lights, etc.) on the prop.
2. Ball – Must be made of rubber or plastic. The ball diameter should measure approximately 7-3/4 inches. The ball must be smooth (without any texture).
3. Ribbon – Stick must be made of wood, plastic or fiberglass. Stick length should be between 20-30 inches. Ribbon material must be one single piece of satin or a non-starched fabric. Ribbon width should be 2-4 inches wide and between 6 feet – 9 feet long – proportional to the size and ability level of the skater.

韻律操項目需要使用以下其中一種手持道具。表演中選手應始終保持使用道具，做出不同動作和舞蹈編排。相同的的道具(環 / 球 / 絲帶)將分組到一起對賽。

選手只能使用一個道具 (環 / 球 / 絲帶)，並應始終保持對道具的控制。道具可以被投擲，拍打或以雜耍形式表演，但應保持控制能力。當選手表演跳躍和旋轉時，道具不能放在冰上，也不允許有攜帶額外的道具。

熱身期間不允許攜帶道具上冰。如果選手的道具明顯不符合下列規定，裁判長可決定是否作出相應扣分。

任選一：

- 1/ 環 – 必須由木材或塑膠製成(堅硬，不彎曲的材料)。圓環直徑應該在 79 公分 – 89 公分之間。圓環可以有顏色跟選手的服裝搭配，但不能有任何其他裝飾 (流蘇，燈等) 在道具上。
- 2/ 球-必須由橡膠或塑膠製成。球的直徑應該大約 20 公分。球面必須光滑 (沒有任何紋理)。
- 3/ 絲帶 – 棍子必須由木材，塑膠或玻璃纖維製成。棍子的長度應該在 50-70 公分之間。絲帶材料必須是一塊緞子，寬長尺寸應該是 5-10 公分寬，1.8-2.7 米長之間，與運動員的身高和能力水準成正比。

Levels 分組等級	Maneuver Limitations 允許動作限制	Duration 時限
Freestyle 1-3 / Bronze 花式 1-3 級 / 銅級	FS4 and below 花式 4 級和以下	1.5 min 分鐘
Freestyle 4-5 / Silver 花式 4-5 級 / 銀級	FS6 and below 花式 6 級和以下	1.5 min 分鐘
Freestyle 6-7 / Gold 花式 6-7 級 / 金級	Any maneuvers 任何動作	2 min 分鐘
Freestyle 8-10 / Platinum 花式 8-10 級 / 鉑金級	Any maneuvers 任何動作	2 min 分鐘

SPIN MASTER (NEW) 旋轉高手

This event is open to skaters of all levels from Freestyle 1 to Freestyle 10 and Open Freestyle Bronze to Platinum. Competition is divided into 4 levels using the required maneuvers listed below. Skaters perform the maneuvers without music.

旋轉高手項目歡迎所有花式 1-10 級和公開花式等級選手參加。選手將按下列組別分組，做出該分組規定的三個旋轉動作。不需音樂編排。

Event 分組	Level 等級	3 Required Spins 規定旋轉動作
Bronze 銅級	FS 1-3 花式 1-3 級	Two-Foot Spin / One-Foot Spin / Change Foot Spin 雙腳轉 / 單腳轉 / 換腳直立轉
Silver 銀級	FS 4-5 花式 4-5 級	Sit Spin / Camel Spin / Camel-Sit-Upright 蹲轉 / 燕式旋轉 / 燕式接蹲轉接直立聯合旋轉
Gold 金級	FS 6-7 花式 6-7 級	Sit-Change-Sit Spin / Camel-Sit-Back Sit Spin / Flying Camel 換腳蹲轉 / 燕式接蹲轉接反蹲轉聯合旋轉 / 跳接反燕式旋轉
Platinum 鉑金級	FS 8-10 花式 8-10 級	Flying Sit Spin / Camel Jump Camel Spin / Flying Camel Spin into Jump Sit Spin 跳接蹲轉 / 燕式接跳接反燕式旋轉 / 跳接反燕式接跳接蹲轉

Skaters are to perform only the three required SPINS as per table above, in any order with a minimum of connecting steps. Each maneuver may only be attempted one time. Additional maneuvers, such as any jump, spin, pivot or gliding maneuver from a test level or any uncaptured move are not allowed.

Only the first attempt at each maneuver will be scored. Any additional attempt will not be judged. All 3 judges will give a score of "0" if the required maneuver is not attempted.

Skaters are allowed to add variations to any required spin position, but the variation will not count as part of the spin requirement.

選手可以按任何順序做出上表列出的三個旋轉動作，每個旋轉只有一次嘗試機會。如做出其他任何跳躍、旋轉、規尺或滑行動作將視為犯規。

如果選手重複嘗試同一動作，裁判只會對第一次嘗試打分。如果選手沒有嘗試任何規定動作，所有三位裁判將在改動作評分項上給予"0"分。選手完成上列要求的基礎姿勢以外，可以加入變化旋轉姿態。

選手可以加入難度變化的姿態，但該姿態不會計算在規定要求的姿態中。

SPIN MASTER Event Judging Criteria:

旋轉高手項目評分項：

Judge 1 – Maneuver #1, Maneuver #2, Maneuver #3, Penalty

裁判一 – 動作#1, 動作#2, 動作#3, 扣分

Judge 2 – Maneuver #1, Maneuver #2, Maneuver #3

裁判二 – 動作#1, 動作#2, 動作#3

Judge 3 – Maneuver #1, Maneuver #2, Maneuver #3

裁判三 – 動作#1, 動作#2, 動作#3

SOLO COMPULSORIES (TOT1 – FREESTYLE 10) 指定動作 (幼兒 1 級 – 花式 10 級)

Skaters are to perform only the three maneuvers below in any order with a minimum of connecting steps. Each maneuver may only be attempted one time. Additional maneuvers, such as any jump, spin, or gliding maneuver from a test level or any uncaptured moves are not allowed.

Please Note: There is no penalty given for the quantity of swizzles, wiggles, strokes or crossovers in the Pre-Alpha – Beta levels. Only the quality of these maneuvers is comparatively judged.

選手以任何順序完成參賽級別的三個指定動作，每個動作只有一次嘗試機會。賽事中禁止作出任何跳躍、旋轉、滑行動作及所有未列出的動作。
溫馨提示：基本 1-3 級選手，葫蘆形、蛇形、蹬冰和壓步動作次數不限，裁判只會對做出的動作品質作評分。

Levels 等級	Selected Maneuvers 指定動作
Tot 1 幼兒 1 級	Proper Way to Get Up / Marching in Standing Position / Marching While Moving 正確起立 / 原地踏步 / 向前踏步
Tot 2 幼兒 2 級	2-Foot Jump in Place / Single Swizzle / Beginning 2-Foot Glide 原地雙腳跳 / 單個葫蘆型 / 基礎雙腳滑行
Tot 3 幼兒 3 級	Push & Glide Stroking / Dip / Forward Swizzle 向前蹬冰滑 / 半蹲滑行 / 向前葫蘆型
Tot 4 幼兒 4 級	Backward Swizzle / Snowplow Stop / Backward Wiggle 向後葫蘆型 / 內刃停止 / 向後蛇形
Pre-Alpha 基本 1 級	Left One Foot Glide / Right One Foot Glide / Backward Swizzles 左腳單腳滑行 / 右腳單腳滑行 / 向後葫蘆形
Alpha 基本 2 級	L over R Forward X-overs / R over L Forward X-overs / 1-Foot Snowplow Stop 前壓步 – 逆時針方向 / 前壓步 – 順時針方向 / 單腳內刃停止
Beta 基本 3 級	R over L Backward X-overs / Right T-Stop / Left T-Stop 後壓步 – 順時針方向 / 左腳丁字步停 / 右腳丁字步停
Gamma 基本 4 級	LFO 3-Turn / LFI Mohawk Combo / Hockey Stop 左前外轉三 / 左前內莫霍克舞步 / 雙腳停止
Delta 基本 5 級	RFI 3 -Turn / LFI 3-Turn/ Lunge 右前內 3 字轉 / 左前內 3 字轉 / 前弓步
Freestyle 1 花式 1 級	Waltz Jump / Forward Spiral / 2-Foot Spin 三字跳 / 向前燕式平衡 / 雙腳轉
Freestyle 2 花式 2 級	1/2 Lutz / 1-foot spin / FS2 Dance Step 勾手點冰半周跳 / 單腳轉 / 二級舞步
Freestyle 3 花式 3 級	Change Foot Spin / BI or BO Pivot / Toe Loop Jump 換腳旋轉 / 後外或後內規尺 / 後外點冰一周跳
Freestyle 4 花式 4 級	Flip jump / Sit Spin / Loop jump 後內點冰一周跳 / 蹲轉 / 後外節環一周跳
Freestyle 5 花式 5 級	Camel Spin / Axel Jump / Camel-Sit-Upright Spin 燕式旋轉 / 一周半跳 / 燕式旋轉 接蹲轉 接直立旋轉
Freestyle 6 花式 6 級	Double Salchow / Choice spin (Cross-foot/Layback/Sit-Change-Sit) / Split Falling Leaf 後內節環兩周跳 / 三選一旋轉 (交叉足旋轉/弓身轉/換腳蹲轉) / 後外分腿跳
Freestyle 7 花式 7 級	2 Walley Jump / Flying Camel spin / Double Toe Loop Jump 兩個沃裡跳 / 跳接反燕式旋轉 / 後外點冰兩周跳
Freestyle 8 花式 8 級	Double Flip jump / Flying Sit Spin / Split Lutz Jump 後內點冰兩周跳 / 跳接蹲轉 / 勾手點冰分腿一周跳
Freestyle 9 花式 9 級	Double Lutz jump / Flying Camel into Jump Sit Spin / Double Axel 勾手點冰兩周跳 / 跳接反燕式接跳接蹲轉 / 兩周半跳
Freestyle 10 花式 10 級	Double Axel-Double Toe Loop Jump Combination / Death Drop / Three Arabian Cartwheel or Butterfly jumps 兩周半跳接後外點冰兩周跳 / 跳接反燕式反蹲轉 / 連續三個鍍子或側空翻

SPECIAL SKATER 1-10 特殊運動員 1-10

This category is open to skaters of all ages with physical or mental disabilities. Skaters will perform a program to music for 1 minute that includes all of the compulsory maneuvers from their test level. Skaters will be grouped by age, gender, and disability classification. The Special Skater event is based on the ISI Special Skater test levels 1-10. These tests must be registered with the ISIA Asia office.

本項目面向所有年齡段、具有身體或智力障礙的選手開放。選手需表演一個時長為 1 分鐘的節目，內容包括其測試等級中的所有規定動作。選手將根據年齡、性別和障礙類別進行分組。特殊選手項目基於 ISI 特殊選手測試等級 1 至 10 級，這些測試必須在 ISIA Asia 辦公室註冊。

SPOTLIGHT / THEMED SPOTLIGHT 娛樂性 / 主題娛樂性

This is an entertaining & “fun” routine that emphasizes the skater’s acting ability and not technical skating skills. There is no score for technical merit in this event. The skater must pass a test for Tots, Pre-Alpha to Delta or Freestyle to determine the spotlight event level.

For Spotlight event, skater can use different kind of props and colorful costume to showcase an entertaining or light-hearted performance.

Our theme selected for THEMED SPOTLIGHT is “Wild Wild West”. Let’s play your favorites sport on the ice.

這項目強調表演的娛樂性和趣味性，重點在於選手的表演能力而不是滑冰動作技巧，項目評分不包括任何技術性分數。選手必需通過對應參賽級別等級測試。娛樂性項目允許選手使用道具，配合別出心裁的服裝，呈現一個富娛樂性的表演節目。

主題娛樂性的特定主題為“西部狂野”，在冰上為我們展現你的運動特長。

Levels 分組等級	Maneuver Limitations 允許動作限制	Duration 時限
Tot & Pre-Alpha – Delta 幼兒級別 / 基本 1-5 級	FS1 and below 花式 1 級和以下	1 min 分鐘
Freestyle 1-3 / Bronze 花式 1-3 級 / 銅級	FS4 and below 花式 4 級和以下	1.5 min 分鐘
Freestyle 4-5 / Silver 花式 4-5 級 / 銀級	FS6 and below 花式 6 級和以下	1.5 min 分鐘
Freestyle 6-7 / Gold 花式 6-7 級 / 金級	Any maneuvers 任何動作	2 min 分鐘
Freestyle 8-10 / Platinum 花式 8-10 級 / 鉑金級	Any maneuvers 任何動作	2 min 分鐘

SPEEDRACING 速度

Skater skate around the rink for 2 times, based on the time record from the judge, the fastest skater win. Skater must prepare and equipped with helmet and protection gears for this event.

參賽選手需自備並佩戴頭盔護具。選手兩人一組進行速度滑行（兩圈），由裁判記錄時間。賽事組別中用時最短的選手獲勝。

STROKING (PRE-ALPHA – DELTA) 蹬冰（基本 1-5 級）

Skaters compete together in groups wearing colored numbers for easy identification by the Judges. They do only forward stroking in both directions and are judged on posture and correct stroking technique. Crossovers are required and will be judged. This is the very basic skill of skating.

選手配戴便於裁判辨認的顏色手套或號碼背心同場比賽。選手分別做出順時針和逆時針方向的蹬冰滑行，彎道中選手需要做出前壓步，裁判將對選手的姿態、蹬冰技巧和壓步作出評分。

SYNCHRONIZED TEAM – FORMATION / ADV. FORMATION / SKATING / OPEN SKATING**隊列滑項目 – 隊形 / 高級隊形 / 滑行 / 公開滑行**

This is a group number for 8 or more skaters to perform in unison. They can incorporate various skating formations such as circles, pinwheels, lines, footwork sequences and dance steps. For complete description of Formation, Skating, and Dance categories, please see the current edition of ISI Handbook.

這項自由 8 名或以上選手組隊，同步配合作出不同隊形及舞蹈變化，例如圓圈、風車、直線及步法隊形等。請參閱最新版 ISI 手冊獲取舞蹈、隊形和高級隊形隊列滑項目的更詳細描述。

TEAM COMPULSORIES 1-10 團體指定動作 1-10 級

Six skaters (or seven skaters for FS6-10 levels) perform a lively and entertaining routine in which each skater performs one required test level maneuver (in the order listed in the current edition of the ISI Handbook). Lively music with entertaining themes, great costumes and hand-held props are featured in this event. Skaters can compete on more than one team as long as those two teams are in different freestyle levels. Skater may skate above, but not below their own freestyle test level.

參賽隊伍（花式 1-5 級要求 6 名隊員，花式 6-10 級要求 7 名隊員）在音樂伴奏下完成參賽級別中所有規定動作及節目編排，每位隊員負責一個規定動作（編排必須按照最新版 ISI 手冊花式級別的動作順序）。活潑的音樂、富娛樂性的主題、精美的服裝和手持道具成為這個項目的特色。選手可以參加多於一個不同等級的團隊。選手允許跨等級參賽，但不可參加低於自己花式級別的隊伍。

TOT 1-4 幼兒 1-4 級

Tots (skaters age 6 and under) will perform a 1-minute program routine with music. They should only perform the required maneuvers from their test level. Additional maneuvers should not be included and will not be judged. 2-foot and/or 1-foot snowplow stops are permitted in Tot events.

All Tot competitors must have their current test registered with ISI to enter Tot competition events. Coaches will be allowed to accompany the skater on the ice during the performance, but shall not have any body contact. Only the skater performance will be judged.

幼兒（選手不超過 6 歲）項目需要配合音樂編排做出一分鐘時限的表演節目，選手只需要做出參賽級別的規定動作，評判也不會對規定動作以外的內容作評分。所有幼兒等級選手均允許做出雙腳或單腳內刃停止。選手必需通過對應參賽級別等級測試。教練允許上冰引導，但不可觸碰到選手。裁判只考慮選手錶現作出評分。