

Skate Chiangmai 2024



Announcement / Invitation

Competition Date :17th – 18th FEB 2024

**Competition Take Place at Chiangmai Ice Arena, Chiangmai Thailand
(Thailand International Ice Hockey Arena, Chiangmai)**



Warm welcome to Chiangmai Ice Arena , Chiangmai Thailand !

We would like to thank you for your interest and participation in "Skate Chiangmai 2024". This is our 3rd years "Skate Chiangmai 2024 " event and we are very excited to welcome you to Chiangmai Ice Arena in Chiangmai , Thailand. After covid panic we are ready to continue our passion on ice with the new standard ice rink in Chiangmai, Thailand

Make plans now and encourage all of your skaters to attend!

Your cooperation and efficient assistance with this registration process will be GREATLY APPRECIATED!

1. There will be **2 entry forms: *Individual Entry***, and ***Team Entry***. Fill-out the entry forms with complete information and carefully including the **ISI MEMBERSHIP No**. If you are a new member, **please fill "NEW" in the box**. Please ensure to note your partner's name, age, & sex on your form if you are participating in Couples, Dance, Pairs, Couples Spotlight, Family Spotlight, or Jump & Spin events.

COMPETITION ENTRY & TESTING DEADLINES WILL BE STRICTLY ENFORCED – Skate Chiangmai 2024 DEADLINE: **Wednesday, 15 January 2024.**

Late entries will only be accepted after approval of the Competition Director, and after the double fee payments are received.

2. Transfer the money into Thai Baht and then send a T/T wire transfer in Thai Baht to Chiangmai Ice Arena **before Monday , 15 January 2024. Complete payment details are listed below.**

After your T/T wire transfer is sent, please scan a copy and email it to: **pipatcherdchid@gmail.com** for bank payment verification

Send Entries to: *pipatcherdchid@gmail.com*

Payment is to be made by T/T wire transfer to:
Chiangmai Ice Arena Co.,Ltd

Bank Details: -

Bank : Kasikorn Bank
Branch : Central Festival Chiangmai
Acc Name : Mrs.Natthinun Patong and Mr.Assavin Intajak
Acc Number : 047-8-92582-4
Swift Code : KASITHBK

Note: Please sent copy of bank draft for verification of entry fees payment to pipatcherdchid@gmail.com

3. Individual medals will be awarded for 1st – 5th Place winners. All skaters not placing 1st – 5th will receive a 5th Place medal. Overall Team Champion Trophies will be presented to each participating rink team.
4. **NO PRACTICE ICE RESERVATIONS OR INFORMATION WILL BE ACCEPTED OR AVAILABLE BEFORE THE SCHEDULE SENT OUT TO TEAM LEADER OR TEAM MANAGER BY E-MAIL**

Skate Chiangmai 2024

Eligibility Rules

1. Competition events are open to any Individual or Professional member of ISI or ISI-US whose membership is current up to and including the end date of the competition. Skater with a current *weSkate* Club registration can participate in Tot, Pre-Alpha and Alpha level event only.

2. All competitors **must compete at their highest level passed** and comply with all equivalency chart levels. All tests must be registered with the ISIAsia or ISI-US National office by the testing deadline by

15 January 2024

3. All competitors must represent a current ISI Administrative Member rink, club or skating school. It is permissible to represent one Administrative member for individual/partner events and a different Administrative member for team/group events. If less than 5 skaters from your home rink team are participating in a particular competition event, those skater can choose to represent a different member facility for that competition event

4. Skaters in Pre Alpha-Delta may not compete in Figure 1, Freestyle 1, Bronze Freestyle, Free Dance 1, Couple 1, Pair 1, or Bronze Pair.

Skaters who have passed Freestyle 1, Bronze Freestyle, Free Dance 1, Figure 1, Couple 1, Pair 1 or Open Pair can no longer compete in Pre-Alpha – Delta events.

5. Any Skater wishing to compete in Artistic, Footwork, Interpretive, Spotlight, etc. is still required to pass and register a test level (i.e. Pre-Alpha-Delta, Traditional Freestyle or Open Freestyle) to determine the level for those event entries.

If the Open Freestyle test are passed based on the skater's current USFSA test level, the Pre-Alpha – Delta and traditional Freestyle tests are not required.

6. Members of other organizations are eligible and welcome to compete in ISI competitions as long as they are Individual Members of ISI and have all their ISI tests passed and registered with the ISI National Office. USFS member must also be a current ISI Member and register ISI tests up to and including the equivalent chart test level below for traditional Freestyle events or follow the new Open Freestyle Chart equivalents. For requirements of the minimum ISI test Level on which USFS skater must compete, see chart below:

USFSA Skater who has passed	May compete in ISI no lower than***
Pre Preliminary	Freestyle 3/ Open Bronze
Preliminary	Freestyle 4/ Open Silver
Pre-Juvenile	Freestyle 4/ Open Silver
Juvenile	Freestyle 6/ Open Gold
Intermediate	Freestyle 6/ Open Gold
Novice	Freestyle 7/ Open Platinum
Junior	Freestyle 8/ Open Platinum
Senior	Freestyle 8/ Open Platinum
Adult Pre-Bronze	Freestyle 2/ Open Bronze
Adult Bronze	Freestyle 3/ Open Bronze
Adult Silver	Freestyle 4/ Open Silver
Adult Gold	Freestyle 5/ Open Gold

*** These are minimum requirements. Coaches should check the skaters' program content to decide the best level for crossover competition events.*

7. Skaters are expected **to compete at their true ability level** and **to uphold ethical standards**. All entry forms must be signed by a current ISI Professional member to verify the correct test level.

8. Females and males are separated in most technical events, but may be combined in Artistic, Dance, Figures, Footwork, Interpretive, Jump & Spin, Rhythmic, Solo Compulsories, Spotlight, Stroking, Surprise and team events.

9. Skate Chiangmai 2024 use the first day of the competition as the age cut-off for grouping individual skaters (15 January 2024) and the previous July 1 of the current competition season (July 1 – June 30) for synchronized team events.

10. As a reward for their achievement, all skaters who have passed any level 8 - 10 test in Freestyle, Couple, Pair, Dance, Free Dance or Figures are entitled to one complimentary first event entry at Skate Chiangmai 2024

11. Vocal music is permitted for all ISI competition events. There is no penalty for skating under any prescribed program duration time.

EVENT LIST

This is a complete list of events that may be offered at ISI competitions. Please carefully check each competition entry form to see which events will be offered. Brief descriptions for each event listed here can be found under "[Event Descriptions](#)" section.

INDIVIDUAL & PARTNER EVENTS:

- Artistic 1-10
- Couple 1-10 – Similar & Mixed
- Couple Spotlight (Character / Dramatic / Light Entertainment) – Low / Bronze / Silver / Gold / Platinum
- Figure 1-10
- Figure 1-10 Free & Creative
- Footwork 1-10
- Freestyle 1-10
- Hockey – Skating / Shooting / Goalie
- Ice Dancing 1-10 Similar / Mixed
- Solo Dance 1-10
- Open Solo Free Dance
- Partner Dance 1-10 – Similar / Mixed / Pro Partner
- Free Dance 1-10
- Interpretive 1-10
- Jump & Spin (2 skaters) Low / Bronze / Silver / Gold / Platinum
- Open Freestyle
- Bronze / Silver / Gold / Platinum
- Open Pair
- Bronze / Silver / Gold / Platinum
- Pair 1-10
- Pre-Alpha to Delta
- Rhythmic Skating 1-10 – Hoop / Ball / Ribbon

- Solo Compulsories – Pre-Alpha – Freestyle 10
- Solo Spotlight – All Levels
- Character / Dramatic / Light Entertainment
- Solo Surprise
- Special Skater 1-10
- Stroking (Alpha – Delta only)
- Themed Spotlight – Solo / Couples (All Levels)
- Tot 1-4

GROUP & TEAM EVENTS:

- Ensemble Team
- Family Spotlight
- Freestyle Synchro 1-10
- Kaleido skate Team
- Pattern Team
- Production Team
- Synchronized Advanced Formation Team
- Synchronized Dance Team
- Synchronized Formation Compulsory
- Synchronized Formation Team
- Synchronized Open Skating Team
- Synchronized Skating Compulsory
- Synchronized Skating Team
- Team Compulsory 1-10
- Team Surprise
- Theater Production
- Themed Production

EVENT DESCRIPTIONS

General information is listed below for each event to be offered at our ISI national competitions.

Due to ice and time limitations, not every event will be offered at every competition. Please refer to the individual competition entry form for each competition to find out which events are offered for that particular competition.

Please refer to the current edition of *ISI Handbook 2022* for more complete event details and performance guidelines.

COUPLES 1-10 – SIMILAR / MIXED

Two skaters perform their routine to music that requires maneuvers from their current Couples test level. This event is like a Freestyle skating program by two skaters in unison. Both skaters must pass the required Couples Test to compete in this event.

COUPLES SPOTLIGHT – LOW / BRONZE / SILVER / GOLD / PLATINUM

An entertaining spotlight program performed by two skaters using costumes and props. Couples will also be divided into Character / Dramatic / Light Entertainment categories so please mark the correct category box on your entry form.

LEVELS

MANEUVER LIMITATIONS

Low	Tot-Delta	FS4 and below
Bronze	Freestyle 1-3/Bronze	FS6 and below
Silver	Freestyle 4-5/Silver	FS 8 & below
Gold	Freestyle 6-7/Gold	FS8 and below
Platinum	Freestyle 8-10 Platinum	Any maneuvers

DANCE 1-10 – SOLO & PARTNER DANCE – SIMILAR / MIXED / PRO PARTNER

This is the skater's version of Ballroom Dancing. Test levels begin with basic steps and patterns, and then advance to a high performance level. All skaters must pass the required dance tests to compete in these events. Ice Dancing can be enjoyed at any age or level. Skaters are not required to pass the Delta test to participate in Ice Dance events. Skaters are no longer required to pass the entire dance test for the next higher level before competing individual dances from that next higher level that have already been passed.

For ISI national events, all dancers can choose to compete in any or all dances from their highest completed test level. A separate event entry fee is required for each dance selected.

Professionals and their students can compete together in the Pro Partner dance events at the student's current Ice Dance test level. The Professional must be a current ISI Professional member but does not have to pay any entry fees for that event. The Professional will not receive any medal for Pro Partner dance event participation.

ENSEMBLE

This event is open to groups of 3-7 skaters of all levels and ages. Skaters will be judged on the performance value of the program. There are no required maneuvers, no maneuver limitations and there is no technical score for this event.

The group should use music, costumes & props to enhance the theme while creating an entertaining performance. The costume & prop guidelines are the same as for Solo Spotlight events. Props are not allowed on warm-up. Event groups are divided by number of skaters first and then by age, if necessary. Duration: 3 minutes.

FAMILY SPOTLIGHT (ALL LEVELS)

Two or more family members can perform an entertaining spotlight routine using costumes & props. If necessary, the event groupings are divided first by number of skaters and then by age groups and/or ability levels. Duration: 1.5 minutes.

FIGURES 1-10

Regular figures are based on the original “school” figure eights. Skaters perform a required figure patterns 3 times on each foot. Judging is based on the size & shape of the circles, cleanliness of edges & pattern. All skaters must pass the required figure test to compete in these events.

Refer to the current ISI Handbook for description of Creative Figure 1-10 and Free Figure 1-10 events.

FIGURE SELECTIONS FOR 2017 NATIONAL EVENTS

Two or more family members can perform an entertaining spotlight routine using costumes & props. If necessary, the event groupings are divided first by number of skaters and then by age groups and/or ability levels. Duration: 1.5 minutes.

Figure 1	Forward Outside Waltz Eight
Figure 2	Backward Outside Eight
Figure 3	Backward Inside Eight
Figure 4	Forward Outside Loop
Figure 5	Left Forward Inside Bracket
Figure 6	LFO Change Loop
Figure 7	LFO Paragraph Three
Figure 8	LFO Rocker
Figure 9	LBO Paragraph Double Three
Figure 10	The Flower

FOOTWORK 1-10

Freestyle skaters perform a one-minute program to music using various turns and connecting steps with limited jumps or spins. Skaters are judged on correct turns & edges as well as flow, variety of moves and choreography. Duration: 1 minute.

FREE DANCE 1-10

The ISI Free Dance events are based on the Free Dance test levels (1-10). Each couple must pass the corresponding test level to compete in Free Dance events. For the competition event, each couple must perform a free dance program of their own design. It should express the couple's inspirational and artistic capabilities.

FREESTYLE 1-10

A program performed to music with emphasis on the required test level maneuvers from the skater's current Freestyle level. Various skills are required, depending on the test level. All skaters must pass freestyle test level to compete in this event.

FREESTYLE SYNCHRO TEAM 1-10

Three to seven skaters from the same Freestyle level can enter this new form of group skating. They must perform the same identical Freestyle program in unison. All test level requirements must be included. All skaters must have passed the same freestyle test level to compete in this event. Skaters cannot skate above or below their freestyle test level.

HOCKEY GOALIE

After a short warm-up, a designated shooter will attempt 10 shots on each goalie; five will be of the slap shot variety taken from inside the blue line, and five will be of the one-on-one variety where the shooter picks up the puck on the blue line and skates in on the goalie from any direction in an attempt to score. If the goalie

catches or smothers the puck, play will stop. If a rebound comes out in front of the goal line, it is still playable and the shooter can take another shot. Goalies will be awarded one point for each save. No rebounds will be permitted on slap shots.

If a goalie is “against the book” with no other competitors in their age group, they must stop 80% – or 8 out of the 10 shots – to receive 1st Place. For less than 8 saves, the goalie will receive 2nd Place.

HOCKEY SHOOTING

The skater will carry the puck on the stick while skating from one end of the rink to the other around a 4-cone course and will then skate toward the net and take a shot on goal. This is a timed event and the time will stop when the puck enters the net. The skater can shoot anytime after the 4th cone, but if they miss, they must get the puck and get it into the goal to stop the timing. The skater with the fastest time in that event group wins.

HOCKEY SKATING

Skaters will race one or two at a time skating one forward lap around the rink carrying the puck on the stick. After completing the forward lap, the skater will drop the puck, keep the stick and skate another lap around the rink backwards. The skater with the fastest time in that event group wins. There will be a short warm-up for each hockey event.

INTERPRETIVE 1-10 (FREESTYLE LEVELS ONLY)

Freestyle level skaters will hear a piece of music once off the ice; twice during the group warm-up; and once more before competing while they mentally choreograph a skating routine – with no help from friends, parents or coaches. The emphasis is on the skater’s ability to choreograph an entertaining skating routine to music and not on the difficulty of the skating maneuvers performed.

For most national events, we will use a two-panel (A/B) format. Skaters will wear colored numbers during this event for easy identification by the Judges. There will be 2 skaters competing simultaneously on full ice.

Those 2 skaters will not be competing against each other in the same group. One skater will be from Panel A and one from Panel B.

Forward spirals are allowed at all levels, but NO BACKWARD SPIRALS are allowed in this event at any level for the safety of all competitors – if the 2-panel format is used.

LEVELS	MANEUVER LIMITATIONS
Freestyle 1-3/Bronze	FS4 and below
Freestyle 4-5/Silver	FS6 and below
Freestyle 6-7/Gold	FS8 and below
Freestyle 8-10/Platinum	Any maneuvers

JUMP & SPIN

Two skaters enter the ice as a team. The first skater performs their choice of a required jump 2 times, followed by the second skater performing their choice of a required spin 2 times. Only the best attempt of each required element will be judged. *Only the technical accuracy of the required element is judged – the difficulty of the chosen element is not considered during judging for this event.*

ALL JUMP & SPIN EVENTS will be done on Full ICE.

Category Levels:

Low	Both skaters must be in Pre-Alpha to Delta levels only.
Bronze	Both skaters must be in Freestyle 1-3 / Bronze levels or below.
Silver	Both skaters must be in Freestyle 4-5 / Silver levels or below.
Gold	Both skaters must be in Freestyle 6-7 / Gold levels or below.
Platinum	Both skaters must be in Freestyle 8-10 / Platinum levels or below.

If two skaters from different category levels wish to compete together, the team will be entered in the highest level of the two skaters.

Required Elements:

LEVEL	JUMP	SPIN
Low	2-Foot Hop or Bunny Hop	2-Foot Spin
Bronze	½ Flip or Toe Loop	2-Foot or 1-Foot Spin
Silver	½ Loop or Axel	Sit Spin or Back Spin
Gold	Dbl. Salchow or Dbl. Toe Loop	Layback or Flying Camel
Platinum	Dbl. Loop or Dbl. Lutz	Flying Sit or Camel-Jump-Camel

KALEIDOSKATE (ALL LEVELS)

A group of 8 or more skaters perform a fun and entertaining group number. Minimal skating skills are required for this event. Each skater represents a piece of color – and those color pieces are used to choreograph and create constantly changing patterns, designs and formations on the ice. Creativity, use of color and props are also an important part of the overall “design”.

OPEN FREESTYLE – BRONZE, SILVER, GOLD & PLATINUM

There are no required maneuvers for the Open Freestyle events and any spin can be performed at any level; but all skaters and coaches should carefully check the jump limitations for the Bronze, Silver & Gold levels. The program should be well-balanced including jumps, spins, connecting moves, gliding maneuvers, etc.

Skaters who have passed the traditional ISI Freestyle 1-10 tests are not required to take any additional test to compete at the equivalent level of Open Freestyle events.

Skaters who have passed tests from other skating organizations are only required to take the equivalent level test to compete at that level, In some cases, skaters will have to also test to move up to a higher Open Freestyle level – based on their current program content.

Open Freestyle event judging criteria includes Correctness of Jumps, Correctness of Spins, Correctness of Turns & Edges, Variety of Moves, Music Interpretation, Posture, Choreography & Pattern, Presentation, Duration and General Overall (by all 3 judges).

For more information and level details, please refer to the *2016 ISI Handbook*.

OPEN PAIR – BRONZE, SILVER, GOLD & PLATINUM

There are no required maneuvers for the Open Pair events; but all skaters and coaches should carefully check the maneuver limitations for the Bronze, Silver & Gold levels. The program should be well-balanced including jumps, spins, pair lifts, pair spins, footwork, and connecting moves.

Skaters who have passed the traditional ISI Pair 1-10 tests are not required to take any additional test to compete at the equivalent level of Open Pair events.

Skaters who have passed tests from other skating organizations are only required to take the equivalent level test to compete in that level, In some cases, skaters will have to also test to move up to a higher Open Pair – based on their current program content.

Open Pair event judging criteria includes: Correctness of Jumps, Correctness of Spins, Correctness of Turns & Edges, Variety of Moves, Music Interpretation, Posture, Choreography & Pattern, Presentation, Duration and General Overall (by all 3 judges).

PAIR 1-10

Together two skaters perform a choreographed routine to music. This program should include all the required maneuvers from their current Pair test level. The event is similar to Couples. However, unlike Couples, Pairs includes pair lifts and pair spins. Both skaters must pass the required Pair Test to compete in this event.

PATTERN SKATING (*DELTA LEVEL AND ABOVE*)

This unique form of group skating is done by at least 4 people. Working off a common circle, skaters “draw” patterns, formations, and designs on the ice to music. The skaters skate in unison, all doing the same thing at the same time, each in their own area of the pattern. All kinds of maneuvers can be performed i.e. jumps / spins / footwork / spirals / etc. as long as the circular symmetry is predominantly evident throughout the routine.

PRE ALPHA – DELTA SOLO

Skater performs a one-minute program routine to music that emphasizes the required test level maneuvers from Pre-Alpha through Delta. Depending on each test level requirement, specific skating skills must be performed. All skaters must pass the Pre-Alpha – Delta test to compete in this event. Skaters must include one maneuver from Freestyle 1 in their program.

PRODUCTION TEAM (*ALL LEVELS*)

This team event is for groups of 8 or more skaters. Team will be judged on the performance value of the program. There are no required maneuvers and no technical score for this event. The group should use music along with elaborate costumes and props to enhance the theme while creating an entertaining performance. Skaters from all levels can participate in this event. Event entries will be divided in to Small / Medium / Large / Extravaganza categories, as registration warrants.

RHYTHMIC SKATING

This new entertaining event requires the use of one hand-held prop listed below. The program should contain elements that employ the use of the prop throughout the routine. The skater must maintain control of the prop at all times. Props of the same kind (i.e. Ball / Hoop / Ribbon) must be grouped together and cannot be combined for competition event groups.

The skater chooses only one rhythmic prop per routine (ball, hoop or ribbon) and must maintain control of the prop at all times throughout the program. This means the prop must be used by the skater throughout

the routine. It can be thrown, bounced or juggled but control should be maintained. The prop should not be put down on the ice while the skater does jumps & spins. No additional props are permitted.

Props are not allowed on the event warm-up. If it is obvious that skater's prop does not meet the following specifications, the panel Referee can determine if any point deduction should be taken.

Choice of One:

1. Hoop – Must be made from wood or plastic (from a rigid, non-bending material). The hoop diameter should measure between 2 feet 7 inches – 2 feet 11 inches. The hoop can have colored tap or fabric to match or contrast the skater's costume, but it cannot have any other decoration (i.e. fringe, lights, etc.) on the prop.

2. Ball – Must be made of rubber or plastic. The ball diameter should measure approximately 7-3/4 inches. The ball must be smooth (without any texture).

3. Ribbon – Stick must be made of wood, plastic or fiberglass. Stick length should be between 20-30 inches. Ribbon material must be one single piece of satin or a non-starched fabric. Ribbon width should be 2-4 inches wide and between 6 feet – 9 feet long – proportional to the size and ability level of the skater.

LEVELS	MANEUVER LIMITATIONS
---------------	-----------------------------

Freestyle 1-3 / Bronze	FS4 and below
------------------------	---------------

Freestyle 4-5 / Silver	FS6 and below
------------------------	---------------

Freestyle 6-7 / Gold	FS8 and below
----------------------	---------------

Freestyle 8-10 / Platinum	Any maneuvers
---------------------------	---------------

SOLO COMPULSORIES (*PRE-ALPHA – FREESTYLE 10 AND SPECIAL SKATER 1-10*)

Skaters are to perform only the three maneuvers selected by the competition director in any order with a minimum of connecting steps. Each maneuver may only be attempted one time. Additional maneuvers, such as any jump, spin, or gliding maneuver from a test level or any uncaptured move are not allowed. There is a 1-minute time limit for all levels.

Please Note: There is no penalty given for the quantity of swizzles, wiggles, strokes or crossovers in the Pre-Alpha, Alpha and Beta levels. Only the quality of these maneuvers should be comparatively judged.

All level will be done on FULL ICE.

SELECTED MANEUVERS FOR 2024

Pre-Alpha	Left One Foot Glide / Right One Foot Glide / Backward Swizzles
Alpha	Forward Stroking / Right over Left Forward Crossovers / 1-Foot Snowplow Stop
Beta	R over L Backward Crossovers / L over R Backward Crossovers / Right T-Stop
Gamma	RFI Mohawk Combo / LFI Mohawk Combo / Hockey Stop
Delta	RFI 3 -turn / LFI 3-turn/ Bunny Hop
Freestyle 1	Waltz Jump / One-Half Flip /2 Foot Spin
Freestyle 2	Ballet Jump / 1-foot spin / 2 Forward Arabesques
Freestyle 3	Salchow Jump / Backward outside or inside pivot / Toe Loop
Freestyle 4	Flip jump / Sit Spin / Loop jump
Freestyle 5	Camel Spin / Axel / Lutz Jump
Freestyle 6	Double Salchow / Choice spin (Cross-foot/Layback/Sit-Change-Sit) / Split Jump
Freestyle 7	Opposite Jump/ Flying Camel spin / Double Toe Loop jump
Freestyle 8	Double Loop jump / Flying sit or axel sit spin / Split Lutz
Freestyle 9	Double Lutz jump / Flying Camel into Jump Sit spin / Axel in opposite direction or Double Axel
Freestyle 10	Double Axel-Double Toe Loop jump combination / Death Drop / Three Arabian Cartwheel or Butterfly jumps

SPOTLIGHT SOLO PROGRAM (ALL LEVELS)

This is an entertaining & “fun” routine that emphasizes the skater’s acting ability and not technical skating skills. There is no score for technical merit in this event. The skater must pass a test for Tots, Pre-Alpha to Delta or Freestyle to determine the spotlight event level.

Spotlight events are divided into three categories listed below. Please mark the correct category on your entry form.

- a) CHARACTER – a famous or easily identifiable character.
- b) DRAMATIC – a theatrical performance that sets a mood and evokes an emotional response.
- c) LIGHT ENTERTAINMENT – an entertaining or light-hearted performance.

LEVELS	MANEUVER LIMITATIONS
Tot & Pre-Alpha – Delta	FS1 and below
Freestyle 1-3 / Bronze	FS4 and below
Freestyle 4-5 / Silver	FS6 and below
Freestyle 6-7 / Gold	FS8 and below
Freestyle 8-10 / Platinum	Any maneuvers

STROKING (*PRE-ALPHA – DELTA ONLY*)

Skaters compete together in groups wearing colored numbers for easy identification by the Judges. They do only forward stroking in both directions and are judged on posture and correct stroking technique. Crossovers are optional at the end of the rink, but not required and not judged. This is the very basic skill of skating.

SYNCHRONIZED COMPULSORIES – FORMATION / SKATING

Synchronized Formation and Skating teams must perform 4 or 5 required elements to music, with no additional moves permitted. Teams will be divided by age groups. For details of compulsory maneuvers and program duration limitations, please see the current 2016 edition of *ISI Handbook*.

SYNCHRONIZED TEAM – DANCE / FORMATION / SKATING

This is a group number for 8 or more skaters to perform in unison. They can incorporate various skating formations such as circles, pinwheels, lines, footwork sequences and dance steps. For complete description of Formation, Skating, and Dance categories, please see 2022 edition of *ISI Handbook*.

TEAM COMPULSORIES 1-10 (FREESTYLE LEVELS ONLY)

Six skaters (or seven skaters for FS6-10 levels) perform a lively and entertaining routine in which each skater performs one required test level maneuver (in the order listed in the 2017 edition of *ISI Handbook*). Lively music with entertaining themes, great costumes and hand-held props are featured in this event. Skaters can compete on more than one team as long as those two teams are in different freestyle levels. Skater may skate above, but not below their own freestyle test level.

TEAM SURPRISE (ALL LEVELS) – DISCOUNTED EVENT FOR 2017!

Special Discounted Entry Fee for Team Surprise events at 2017 national events!

This is a new “team” version of Surprise events. Each team must have 4 skaters from the same category level (listed below). Each skater may only participate on one team. Skaters under 6 years are not permitted to compete in Team Surprise events. Teams can be made up of all males, all females, or any combination – as long as the resulting test level category is the same for ALL TEAM MEMBERS. Entries will be divided into competition groups based on the average age and/or test levels of all 4 team members.

Category Levels:

Low ALL team skaters must be in Pre-Alpha to Delta levels only.

Medium ALL team skaters must be in Freestyle 1-3 / Bronze levels & below.

Intermediate ALL team skaters must be in Freestyle 4-5 / Silver levels & below.

High ALL team skaters must be in Freestyle 6-10 / Gold / Platinum levels & below.

Skaters may skate in a higher team category than their current test level – but not in a lower team category. If entries are received with a team of skaters from different category levels, the team will be entered into the level of the highest skater.

These team “surprises” will be a relay-type event where every member of the team must complete a required task. Some events might be related to skating ability – and some may not – *SO GRAB YOUR FRIENDS AND JOIN THE FUN !!!*

THEATER PRODUCTION

This new production event is for your entire skating team. Skaters of all ages and advanced ability level can participate in this theatrical team event. This is a creative and artistic program usually based on a story or theme, using costumes, props and technical skating to enhance the production performance.

THEMED COUPLES SPOTLIGHT / THEMED PRODUCTION / THEMED SOLO SPOTLIGHT (ALL LEVELS)

These events will use the same guidelines as for regular Couples Spotlight, Production teams & Solo Spotlight events regarding levels, maneuver limitations, duration, and costume/prop restrictions. All programs in this event category must be related to this national event theme for 2024.

The theme chosen for our 2024 is "Music Artist" ... May the force be with you as you prepare your tribute to all things space related.

TOT 1-4

Tots (skaters age 6 and under) will perform a 1-minute program routine with music. They should only perform the required maneuvers from their test level. Additional maneuvers should not be included and will not be judged. 2-foot and/or 1-foot snowplow stops are permitted in Tot events. All Tot competitors must have their test registered with ISI to enter Tot competition events. Coaches will be allowed to help the skater from the ice door but will not be permitted on the ice during the national competition events.

ARTISTIC SOLO 1-10

Skaters perform a program to music with emphasis on strong edges, flow, choreography, innovative moves and musical interpretation. There is no score for technical ability in this event. Event level is based on skater's freestyle test level.

Levels	Maneuver Limitations	Duration
Freestyle 1-3 / Bronze	FS4 and below	1.5 min.
Freestyle 4-5 / Silver	FS6 and below	1.5 min
Freestyle 6-7 / Gold	Any maneuvers	2 min
Freestyle 8-10 / Platinum	Any maneuvers	2 min

Competition Venue :

Chiangmai Ice Arena (Thailand International Ice Hockey Arena, Chiangmai)

524 Chiangmai-Lampang Rd., Tambol Tha-Sala, Aumpur Muang, Chiangmai, Thailand 50000

Rink Size : 25 m x 55 m



“See you @ Chiangmai in FEB 2024”

