



#### **Individual Events:**

- Tot 1 4
- Pre-Alpha Delta
- Solo Stroking Pre Alpha / Delta
- Freestyle 1-10
- Open Freestyle Bronze / Silver / Gold / Platinum / Gold Short / Platinum Short
- Footwork FS1 10
- Solo Compulsories PA FS10
- Solo Spotlight
- Artistic FS1 10

## **Partner Events:**

- Couples Spotlight Low / Bronze / Silver / Gold / Platinum
- Jump & Spin Team Low / Bronze / Silver / Gold / Platinum

General information is listed below for each event to be offered at our **SKATE ABU DHABI 2020**. Due to time and space limitations, not ALL EVENT will be offered at Skate Abu Dhabi 2020. Please refer to the current edition of the **2018 ISI Handbook** for more complete event details and performance guidelines.

These new rules are effective for any competition being held September 1, 2018 and beyond.

### TOT 1-4

Tots (skaters age 6 and under) will perform a 1-minute program routine with music. They should only perform the required maneuvers from their test level. Additional maneuvers should not be included and will not be judged. 2-foot and/or 1-foot snowplow stops are permitted in Tot events. All Tot competitors must have their current test registered with ISIAsia to enter Tot competition events. Coaches will be allowed to help the skater from the ice door but will not be permitted on the ice during the national competition events.

### PRE ALPHA - DELTA SOLO

Skater performs a one-minute program routine to music that emphasizes the required test level maneuvers from Pre-Alpha through Delta. Depending on each test level requirement, specific skating skills must be performed. All skaters must pass the Pre-Alpha — Delta test to compete in this event. Skaters must include one maneuver from Freestyle 1 in their program.

## STROKING (Alpha – Delta Only)

Skaters compete together in groups wearing colored numbers for easy identification by the Judges. They do only forward stroking in both directions and are judged on posture and correct stroking technique. Crossovers are optional at the end of the rink, but not required and not judged. This is the very basic skill of skating.





## **ARTISTIC SOLO 1-10**

Skaters perform a program to music with emphasis on strong edges, flow, choreography, innovative moves and musical interpretation. There is no score for technical ability in this event. Event level is based on skater's freestyle test level.

Levels	Maneuver Limitati	ons Duration
Freestyle 1-3 / Bronze	FS4 and below	1.5 min.
Freestyle 4-5 / Silver	FS6 and below	1.5 min
Freestyle 6-7 / Gold	Any maneuvers	2 min
Freestyle 8-10 / Platinum	Any maneuvers	2 min \

## FREESTYLE 1-10

A program performed to music with emphasis on the required test level maneuvers from the skater's current Freestyle level. Various skills are required, depending on the test level. All skaters must pass freestyle test level to compete in this event.

## OPEN FREESTYLE – Bronze, Silver, Gold & Platinum

There are no required maneuvers for the Open Freestyle events and any spin can be performed at any level; but all skaters and coaches should carefully check the jump limitations for the Bronze, Silver & Gold levels. The program should be well-balanced including jumps, spins, connecting moves, gliding maneuvers, etc.

Skaters who have passed the traditional ISI Freestyle 1-10 tests are not required to take any additional test to compete at the equivalent level of Open Freestyle events.

Skaters who have passed tests from other skating organizations are only required to take the equivalent level test to compete at that level, In some cases, skaters will have to also test to move up to a higher Open Freestyle level – based on their current program content.

**Open Freestyle event judging criteria** includes Correctness of Jumps, Correctness of Spins, Correctness of Turns & Edges, Variety of Moves, Music Interpretation, Posture, Choreography & Pattern, Presentation, Duration and General Overall (by all 3 judges).

### **FOOTWORK 1-10**

Freestyle skaters perform a one-minute program to music using various turns and connecting steps with limited jumps or spins. Skaters are judged on correct turns & edges as well as flow, variety of moves and choreography. **Duration: 1 minute.** 

## **SOLO COMPULSORIES (Pre-Alpha – Freestyle 10)**

Skaters are to perform only the three maneuvers below in any order with a minimum of connecting steps. Each maneuver may only be attempted one time. Additional maneuvers, such as any jump, spin, or gliding maneuver from a test level or any uncaptured moves are not allowed.





<u>Please Note:</u> There is no penalty given for the quantity of swizzles, wiggles, strokes or crossovers in the Pre-Alpha – Beta levels. Only the quality of these maneuvers is comparatively judged.

#### **SELECTED MANEUVERS**

Pre-Alpha Forward Swizzles / Left One Foot Glide / Backward Swizzles

Alpha Forward Stroking / Right over Left Forward Crossovers / 1-Foot Snowplow

Stop

Beta Backward Stroking / Right over Left Backward Crossovers / Right T-Stop

Gamma RFO 3 Turn / LFI Mohawk Combo / Hockey Stop

Delta Lunge / RFI 3-turn/ Bunny Hop

Freestyle 1 1/2 Flip / 2-foot spin / Forward Arabesque

Freestyle 2 Ballet Jump / 1-foot spin / Waltz Jump-tap toe- ½ Flip Sequence

Freestyle 3 Salchow Jump / Change Foot Spin / Backward Pivot

Freestyle 4 Flip jump / Sit Spin / Loop jump

Freestyle 5 Camel- Sit-upright Spin / Axel / Lutz Jump

Freestyle 6 Double Salchow / Choice spin (Cross-foot/Layback/Sit-Change-Sit) / Split

Jump

Freestyle 7 1-Ft Axel-Quarter Flip-Axel Sequence/ Flying Camel spin / Double Toe Loop

jump

Freestyle 8 Double Loop jump / Camel-jump Camel spin / Split Lutz

Freestyle 9 Double Lutz jump / Flying Camel into Jump Sit / Axel-Double Loop jump

combo

Freestyle 10 Double Axel-Double Toe Loop jump combination / Death Drop / Three

Arabian

Cartwheel or Butterfly jumps

ALL JUMP & SPIN EVENTS will be done on ½ ICE ONLY.

## Category Levels:

Low Both skaters must be in Pre-Alpha to Delta levels only.

Bronze Both skaters must be in Freestyle 1-3 / Bronze levels or below.

Silver Both skaters must be in Freestyle 4-5 / Silver levels or below.

Gold Both skaters must be in Freestyle 6-7 / Gold levels or below.

Platinum Both skaters must be in Freestyle 8-10 / Platinum levels or below.

If two skaters from different category levels wish to compete together, the team will be entered in the highest level of the two skaters.

### Required Elements:

Level	Jump	Spin
Low	2-Foot Hop or Bunny Hop	2-Foot Spin
Dranza	1/ Flin or Too Loop	0 Foot or 1 F

Bronze ½ Flip or Toe Loop 2-Foot or 1-Foot Spin

Silver ½ Loop or Axel Sit Spin or Back Spin Gold Dbl. Salchow or Dbl. Toe Loop Layback or Flying Camel

Platinum Dbl. Loop or Dbl. Lutz Flying Sit or Camel-Jump-Camel





# COUPLES SPOTLIGHT - LOW / BRONZE / SILVER / GOLD / PLATINUM

An entertaining spotlight program performed by two skaters using costumes and props. Couples will also be divided into Character / Dramatic / Light Entertainment categories so please mark the correct category box on your entry form.

Levels		Maneuver Limitations	Duration
Low	Tot-Delta	FS 1 and below	1 min
Bronze	FS 1-3/Bronze	FS 4 and below	1.5 min
Silver	FS 4-5/Silver	FS 6 & below	1.5 min
Gold	FS 6-7/Gold	Any maneuvers	2 min
Platinum	FS8-10/Platinum	Any maneuvers	2 min